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Subject: Re: Servers with crates

Posted by [mision08](#) on Mon, 15 May 2006 09:39:23 GMT

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The crates are fine if the contents are within reason. Obviously, no God crate. I don't mind if it has a few credits or a weapon that only has 1 clip of ammo. I don't think it should reward points, or give out vehicles. Crates should not swing the game in favor of a lucky player. Watching an APC full of "lotto winners" drive by, while the whole team is out attacking the harvester is less than enjoyable.

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