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Subject: Re: Renegade FDS Running on Linux - on XWIS/WOL!!!

Posted by [Blazer](#) on Sat, 13 May 2006 21:55:57 GMT

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"Soon" I have two things I need to do first:

1. Testing of the LFDS has revealed than banning GSA players no longer works. I'm not sure if its the latest scripts.dll, or other LFDS patches we applied that broke it. The ban issue isn't an XWISP-specific problem, but I plan on releasing XWISP along with the latest scripts.dll (have to, since XWISP relies on a function in it), and if that scripts.dll breaks GSA banning, then I would be releasing something which breaks the LFDS...not good.

2. I want to do some testing with ssaow 1.6 when it's released (any day now?) to make sure it's compatible (again XWISP relies on a function that is in scripts.dll which is also merged into ssaow).

So I need to do some testing to resolve the gsa banning problem, and hopefully ssaow 1.6 will be out soon and then I can put up a fully featured 50 player server and stress test the hell out of it.

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