

---

Subject: Re: buffer overrun

Posted by [=HT=T-Bird](#) on Thu, 11 May 2006 20:16:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

shublegen wrote on Thu, 11 May 2006 10:40hmm this is my dxdiag.

Exactly, you'll have to wait until RG 1.04 comes out (which will be a while because of Mac's absence and inetknight probably having finals-related stuff to do).

---