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Subject: Re: Who created the god crate?

Posted by [Whitedragon](#) on Fri, 05 May 2006 04:06:07 GMT

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mision08 wrote on Thu, 04 May 2006 23:27 The God crate makes no sense to me. Everyone hates when a cheater ruins a good game. I have never felt so dirty as when I got the God crate. Proceeded to walk across the tiberium field into the infantry barracks, with 3 or 4 GDI trying to kill me. Then placed all my newly acquired c4 on the MCT, and killed anyone looking at me funny. We were getting our asses tanned, would have lost, should have lost. Of course, the next map I had to convince half the players on the server that I wasn't cheating. God crate sucks, 2 thumbs down. Renguard is anti-cheat = good, God crate is a cheat = bad. Exactly. That's why I removed it.

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