
Subject: Mod Brenbot for !Killme commands
Posted by [sycar](#) on Tue, 02 May 2006 22:50:44 GMT
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Does anyone know how/if brenbot can be modded to use commands like !killme or !kill player_name for use by mods, if they get stuck or break the rules etc. I was just wondering how you would do this.

And i know other bots already do, was just wondering if brenbot can. Lastly i was also wondering how if you type !website or whatever it would display the servers webby.

Thanks buffymaniack
