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Subject: Re: Do "Point Whores" Hurt The Team?

Posted by [MexPirate](#) on Mon, 01 May 2006 10:01:20 GMT

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When u take in to account the splash damage, the fact that 1v1 infantry cannot hurt a teched arty and the fact that the whole damn screen shakes when an arty is firing anyware near you - I am just as happy with the arty at long range tbh, although it does have major advantages over the MRLS at short range.

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