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Subject: Re: G00D STRATAGY!

Posted by [MexPirate](#) on Mon, 01 May 2006 09:55:50 GMT

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Well yea old post I know but remote=20% damage, timed=40%.

The tactic I like to use on small games with weapon respawn on, get 2 engies, rush base - only place one timed each and one remote from one person. Move to the next building, throw remotes, one player blow themselves up, ding extra remotes and two buildings destroyed with only 2 engies.

Only really works on maps with no base defence and obviously more effective in a 4-10 player game.

Also as I am sure most of you know, if u have 3 ppl rushing in an apc, just use remotes and blow the building instantly - save your timed for the next target.

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