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Subject: Re: Co-op problem

Posted by [piotrkol1](#) on Thu, 27 Apr 2006 23:30:17 GMT

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Kamuix wrote on Wed, 26 April 2006 20:51 If you have chosen to use objects.ddb over aow. Than you have to start up you're server before you place the objects.ddb into your data folder. Than reset the map

NOOOOOOOOOOOO!!!!!!!!!! I did that and it still crashed.....I am begging to fear that I'll never be able to run my co-op server.....

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