
Subject: Generals Editing Forum

Posted by [Oblivion165](#) on Thu, 27 Apr 2006 01:34:22 GMT

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Im trying to find a modding forum for generals. Im going around all kinds of sites and no one replies and most of these forums are dead.

Here is the topic ive posted everywhere:
(in case some of you know how to do this)

Quote:So far as of yet i havent found a modding forum for Generals. Im from the renegade community (RenegadeForums.com), and im looking for something similar for generals. I dont think this is extrememly the same thing because of the low post count, but ill give it a try.

Ive learned most things for generals by just browsing the ini's. I use project raptor and am editing it further. The two questions i have are:

1. Where are the labels stored for objects and menu items. (String Names, such as "Pathfinder")
2. Why can i not restrict GLA and China to the sciences. Im making it so that the super weapons are harder to get. Within the first 5 minutes of the game everyone already has their's up. So i made the price tag 50,000 and i have USA restricted to Rank 5. So you cant build a superweapon until you are at least that rank. However, when i put the same rank restriction on GLA or China, the game does it's crash sequence.

Hope to hear from somebody. Thanks and hello.
