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Subject: Re: had to keep a promise...

Posted by [Homey](#) on Tue, 25 Apr 2006 22:48:42 GMT

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It's not hard to get a good k/d with any unit if you are half decent. Knowing what to do in Renegade at the right time isn't too hard. I'd say this game takes a fair bit of skill. Sniping really well does too, but nothing like other games. In bf2 long range shots you actually have to anticipate bullet drop after certain distances, lean targets and so forth. Picking people off like flies in Renegade takes skill, but it takes even more in other games.

Edit: Regarding 1v1s, they do prove something. Sometimes you need to play solo and ignore everything about your team because they're so incredibly horrible. Lone wolf play is almost like a 1v1 and is still an aspect of this game that takes skill. 1v1s show one's ability to play in almost every aspect of this game excluding teamwork.

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