
Subject: Re: Co-op problem

Posted by [piotrkol1](#) on Sun, 23 Apr 2006 01:04:13 GMT

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GRRRRRR.....this time i used the terrien in level edit for M13 and made GDI spawners only, nod bots, and some turrets and it still crashed.....WTF is going on here is there something special needed for a co-op?
