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Subject: Re: NOD rushes problems(under)

Posted by [m1a1\\_abrams](#) on Sat, 22 Apr 2006 03:30:01 GMT

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Something I've never understood about Under is why Nod doesn't get lots of Stealth Black Hands on the ridge and fire down on any vehicles leaving the GDI base. They're cheap so you can take the high ground with SBHs way before GDI has their Meds out in force. Combine that with your first Light Tanks coming out slightly earlier than GDI's Meds and they should never get out of their base. Nobody seems to think of the SBH as an ordinary fighting unit.

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