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Subject: Re: Vehicle Spawn

Posted by [reborn](#) on Wed, 19 Apr 2006 01:05:21 GMT

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Where I explained about "JFW\_Custom\_Play\_Cinematic", that's for the chopper, well infact it could be anything really, it's a cnematic. But you have to either write your own or find one that is suitable inside renagdes always.dat.

Where I explained about "JFW\_Create\_Object\_Custom" thats for it to just spawn.

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