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Subject: NightRegulator TSR

Posted by [AmunRa](#) on Tue, 18 Apr 2006 22:52:09 GMT

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I have recently started work on NightRegulator TSR(TeamSpeak Regulator), the thing that blazer failed to make like a million years ago. It will come in the form of a NightRegulator plugin, therefore forcing anyone who wants to use it to use NR seriously anyway, give me a few months to finish it, as I am a major slacker and I'm having other things in life to deal with at the moment.

A short Desc. of what it will do.

Move players from one channel to another(GDI and NOD as specified by the server administrator) based on the users team. So, if someone gets moved or the map ends, it automatically moves you and thats pretty much it.

Reason this will probably take so long is because it involves doing certain things in vb that im not too good at, such as arrays(hate em). Anyway, I will pretty much leave updates here, and in the future I'm sure I will need some kind of testers, so post here if ya wanna help out!

don't forget the other TS plugin thats still in the works,

<http://www.renegadeforums.com/index.php?t=msg&th=18187&a mp;a mp;start=0&rid=20012>

I will also be needing some testers for that as well, so post there if ya wanna test for that. That one is about 3/4 of the way done I'd say.

All help will be appreciated, and I hope you all use and enjoy my products

AmunRa

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