Subject: Re: CP 1 and 2 Maps: Biased towards Nod? Posted by JeepRubi on Tue, 18 Apr 2006 01:44:53 GMT View Forum Message <> Reply to Message

Make a couple and make them with a large spray angle, that way one could reveal a whole group of stanks/SBHs

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums