

---

Subject: Re: The losers tactic...

Posted by [PlastoJoe](#) on Mon, 17 Apr 2006 16:27:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I think most of the maps are very conducive to camping and/or rushing and, as a result, very little strategy on anybody's part is required. I know it's generally impractical, but I wish just once I could find a game where teams try to outflank each other in an actual full-scale battle than just having two small skirmishing bases ram 8 or fewer vehicles into each other constantly. And no one ever has any infantry-only games. If someone had a basic-classes-only game, I would play it for the change of pace.

---