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Subject: Re: The losers tactic...

Posted by [Sniper\\_De7](#) on Mon, 17 Apr 2006 14:01:47 GMT

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renwarrior wrote on Mon, 17 April 2006 08:42i dont like camping very much. like on hourglass (i think) if u just sit on top of the hill and shoot at ur enemies base...wheres the skill in that? its rather noobish i think. but hey thats my opinion. btw what severs do u guys play on? i've never really heard people complain much.

Why wouldn't there be skill in going on top of the hill? Are you saying that it doesn't take skill to shoot the buildings? Well you're right, but how's that any different if you went on the sides? You can take out people on the hill with - get this - teamwork. The reason why hillcamping should be allowed is it stops the ability from a team from camping down in their base teh entire game. It means they actually have to go out and DO something. The only thing restricting going on the hill does, is encourage people to camp in their base, since you'd actually have to travel UP the hill to stop people from shooting your base. It's really stupid for one team to rush a full 7 med tanks or something and then be able to be stopped by just some arts and techs. Why server owners don't realize hillcamping is good is beyond me.

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