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Subject: Has the obelisk glow ever worked?

Posted by [jonwil](#) on Mon, 17 Apr 2006 04:28:31 GMT

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I am trying to diagnose if the obelisk glow effect (the red cloud thing) has ever worked when playing as someone other than the host.

Does anyone know if it has ever worked (with bhs.dll on the server/client or without) and if so, what versions of scripts.dll were involved. All I know is that I cant make it work unfortunately and I dont know why

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