
Subject: Re: Legacy of Nod

Posted by [Tanya A.](#) on Thu, 06 Apr 2006 20:51:34 GMT

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Something else hit me when playing Renegade:

Spoiler Warning: This contains spoilers on Nod history and C&C game content. *the txt color is set as black, so just highlight it*

+ In the last lv, when in the Temple of Nod, There is a tomb of Abel somewhere that has hebrew carvings.

This is what i found on Wikipedia:

While they claim to have been around since before 1800 BC, it is believed to be an exaggeration and the most accepted idea is that it was simply yet another recent, minor terrorist faction. When a scandal broke involving major American defence contractors however, it was discovered that Nod had substantial military air, sea and land power. Interestingly in Dawn's ending credits, a cutscene shows a very old artifact being moved to a museum; a red slab depicting a human on the floor reclining from a scorpion's tail. Additionally in Renegade, beneath the contemporary Temple is what appears to be the tomb of Abel. Entering it elicits an angry proclamation by Kane to Havoc that he should immediately bow his head, stating that its sacred ground and marks the location of the first ancient Temple of Nod. Kane is known as Jacob Caine by Interpol in the Western world and Amir al-Quayym by MI6 in the Middle East. +
