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Subject: Re: Ceiling guns in CnC mode

Posted by [Captkurt](#) on Thu, 08 May 2003 22:24:25 GMT

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xpontiuslm adding ceiling guns to my new map, C&C Turmoil (no pics yet sorry). They are indeed in the ceiling but dont work... if anyone knows anything about this, help is appreciated.

Here are the scripts I used on all ceiling guns on my maps that use em,  
use it for both bases, but use the Nod guns for Nod

CnC\_GDI\_Ceiling\_Gun

Scripts;

M00\_Base\_Defense

RMV\_Camera\_Behavior

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