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Subject: Re: Command and Conquer Online?

Posted by [Anthrax](#) on Thu, 30 Mar 2006 21:37:28 GMT

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I've been talking to a few people I know (like Assassin), and apparently EA is fine with it aslong as we don't rip materials from the actual game.

(Ripping Renegade models from Ren is a no no, but remaking the models from scratch is ok, for example)

The only problem I would forsee in this area would be the Sound Files...

Still, asking EA would still be a step, as long as it's made clear that no content would be ripped straight from Ren...

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