
Subject: Re: OT: An open plea to the movie industry
Posted by [Nukelt15](#) on Sun, 26 Mar 2006 17:51:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:This is basically a movie about a certain video game that people are getting into. And if you die in the game, you die the same way you did in the game in real life.

It sounds like something that is going to play off the stupid notion that videogames affect peoples' perceptions of reality. It's also a tired concept that has been done already ("Making a Monster" among others), and is going to suck as badly as every other time it's been done. Just based on those points alone, I refuse to see it.

That and the whole "horror" genre has, in recent years, relied entirely on cheap, predictable surprises and loads of gore to substitute for real suspense and fear. I've yet to see a modern horror movie where I can't predict the next "big scare" at least a minute before it actually happens. I get more of a thrill out of playing scary games than from watching cheezy horror flicks.
