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Subject: RA2 / Yuris Revenge Lag Patch. . .

Posted by [Dave Anderson](#) on Sun, 26 Mar 2006 17:41:14 GMT

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Awhile back I remember seeing on cncden or cncgames, (can't remember which one), an unofficial patch that fixed a lag problem on Windows XP when buildings or units would get blown up. For the life of me I can't seem to find that patch anywhere and was wanting to know if anyone here could send me a link to it or tell me where I can find it.

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