Subject: Re: [MOVIE] Battlefield 2142

Posted by Homey on Fri, 24 Mar 2006 21:08:09 GMT

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Nukelt15 wrote on Fri, 24 March 2006 01:17Quote: kill people jumping all the time, how are they exploiting.

Don't take my word for it- go try it. Grab a friend, start a game. Have your friend jump, and you shoot your friend only when he jumps. Try any weapon- knives, guns, grenades, mines, C4, whatever. Hell, throw in a tank shell or two to mix it up a bit. What you will notice is this: any kills you get on someone who is bunny-hopping are the result of damage done between jumps- none is done during the jump. Have you enver even wondered why bunny-hoppers seem to live so much longer than anyone who doesn't use that lame-ass tactic?

Tell me- just how do you think n00b-tubing (firing grenades point blank while jumping) was even able to work in the first place? If the bug weren't there, they'd blow their own dumb ass away along with the target. EA/DICE applied a band-aid solution by removing the ability to shoot while jumping (which is a good fix to have anyway, IMHO), but they failed to fix the underlying issue that allowed all that crap to happen to begin with. If they had fixed the bloody jump bug, there would never have been a problem.

Well i'll give it a shot tonight, but i've never noticed it. Btw it's not an opinion that the jumping and shooting was a good idea, it's a fact. I rarely get killed by a gl now, the game was just ridiculous with them around all the time.