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Subject: Re: Renguard disconnect me !

Posted by [danpaul88](#) on Mon, 20 Mar 2006 00:01:23 GMT

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those .w3d files are not skins, they are models which change the shape of things ingame (think: oversized weapons)

now maybe you understand why renguard has a fit when it finds them Unless you can get someone in the RG team to approve all those files then you wont be able to use them with RG

I downloaded the E3 laser rifle and laser chain rifle before, but had to take the custom muzzle flashes away and just use the skin, because the muzzle flashes were .w3d files shame... but the skins are still nice

EDIT: Misread your post slightly, but what I said is still valid (sorta ^^), even though you already know about them being models

And tbh those bright skins look a bit daft to me ^^ but thats my opinion (and could be classed as giving you an advantage.... easier to see a neon yellow tank...)

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