Subject: Server owners, or servers in general... Posted by \$c0p3 on Wed, 15 Mar 2006 03:18:50 GMT

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This about getting kicked for saying bad words in game. I'd just like to know the community's real opinion behind kicking people for swearing in a violent video game.

In my opinion, one shouldn't be kicked for swearing in a violent video game.

Renegade is a violent video game, as you constantly kill & destroy people and buildings or vehicles, and well, according to the law killing is a much greater offence than swearing. If I was to get mad while playing Renegade, it'd be because somebody killed me, not because someone swore at me. I just don't understand how server owners promote violence (I say this because if they didn't promote violence they wouldn't have servers up to give people access to virtual killings), and are entirely against swearing. If you can virtually kill someone, why can't you virtually swear at someone? And not only that, most Internet games are rated T for Teen, right? If you were to have a certain rule in your server (like if you swear you get kicked) because there's a chance that a little kid is playing the game, well, that isn't your responsibility. An 8 year old technically isn't even allowed to play the game so it's safe to assume that everybody in your server is okay with swearing. Anyways, let's face it, swearing is part of every teen's vocabulary, and this community is made up of teens for the most part.

So, what do you guys think? Should you be able to virtually kill and virtually swear, or virtually kill and not virtually swear?