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Subject: Re: SWMOD Updates

Posted by [htmlgod](#) on Tue, 14 Mar 2006 14:11:31 GMT

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We definitely have the capacity to include AT-AT or AT-ST walkers. However, at the moment I've decided that SWMOD will release with its existing vehicles, all of which are aircraft. Then, if the mod receives the attention it deserves, and has a decent number of players, we will go on and expand it. When that happens, assuming that it seems worthwhile given the mod's success, ground vehicles such as speeder bikes and AT-ST walkers are going to be the first thing we add.

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