

---

Subject: SWMOD Updates

Posted by [htmlgod](#) on Tue, 14 Mar 2006 06:27:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

SWMOD is well on its way towards a public beta. I've been hard to work at modeling/texturing elevators and doors, fixing the Yavin map, implementing characters, weapons, and vehicles, and a whole lot more. I'm proud to report that we now have a fully-functional build of the mod, and will be moving into internal beta testing very soon. You can read more and see more pictures on the site's homepage:

<http://www.SWMOD.com>

---