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Subject: Doors?

Posted by [brysiuk](#) on Wed, 07 May 2003 23:12:09 GMT

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awwww poop, well I'll go with plan B the, having only one trigger zone and thats on the outside of the door, that or give the GDI a key on spawn but then the NOD wouldn't be able to save their friends. Well one trigger zone it is then.

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