Subject: questions about some report sounds Posted by jonwil on Sun, 05 Mar 2006 03:24:58 GMT

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Can anyone tell me, for each of the following:

base power offline report sound

beacon warning report sound

beacon disamed report sound

beacon deployed report sound

harvester destroyed report sound

harvester damaged report sound

vehicle delivered report sound

building destroyed report sound

building damaged report sound

If they play:

A.On both the host and the client

B.On the host only (e.g. in 1-player lan)

or C.Only in Skirmish/Single Player/whatever and never in multiplay at all.