Subject: Re: Little "trial" on n00bstories servers - might be of general interest
Posted by RTsa on Sat, 04 Mar 2006 10:03:40 GMT
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So I couldn't reply there either. Here's something I thought when I read about the changes though.

Reducing the amount of points you get for just firing vehicles is good. However, I think you should also increase the amount of points you get from destroying vehicles by some percentage. Perhaps 50% would do it. That way the total amount of points you get from destroying a vehicle wouldn't decrease as much. This would encourage people to try to destroy vehicles even more.

I also agree with m1a1_abrams about flame throwers and chem troopers. Perhaps the tiberium Sidney as well. I guess grenadiers could do a bit more damage to infantry too, but otherwise they're ok in my opinion. Flametroopers should really get a boost though.

Sounds like this might be good.