
Subject: Re: Spawning sound effects? How?
Posted by [Naamloos](#) on Thu, 02 Mar 2006 11:18:50 GMT
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I'll try that.

I want to use it with troop drop cinematics and AI bot spawns in interior maps for my multiplayer co-op map (C&C_Assault). Not just character purchases.

If it works it will add some single player feel to the map.
