Subject: Spawning sound effects? How?
Posted by Naamloos on Wed, 01 Mar 2006 23:48:36 GMT

I wanted to make spawners that used sound effects so I could use them with GTH_Enable_Spawner_On_Enter for triggering them. However, I noticed that you can't add sound effects to spawners (they don't show up in the preset list for making spawners).

Is there any way how I can do this?