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Subject: Corrupted files

Posted by [iluvguns0](#) on Mon, 27 Feb 2006 20:23:23 GMT

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[15:20] Trying to connect to server #1...Connected  
[15:21] Server is not responding. Trying next one  
[15:21] Trying to connect to server #2...Connected  
[15:21] Secure link established.  
[15:21] Welcome to RenGuard , GunzTZ!  
[15:21] To launch Renegade, please click 'Renegade'.  
[15:21] Starting Core Patch Pre-Install Check..  
[15:21] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.  
[15:21] Scanning Always2.dat  
[15:21] Scanning C&C\_Canyon.mix..  
[15:21] Scanning C&C\_City.mix..  
[15:21] Scanning C&C\_City\_Flying.mix..  
[15:21] Scanning C&C\_Complex.mix..  
[15:21] Scanning C&C\_Field.mix..  
[15:21] Scanning C&C\_FieldTS.mix..  
[15:21] Scanning C&C\_Hourglass.mix..  
[15:21] Scanning C&C\_Islands.mix..  
[15:21] Scanning C&C\_Mesa.mix..  
[15:21] Scanning C&C\_Snow.mix..  
[15:21] Scanning C&C\_Under.mix..  
[15:21] Scanning C&C\_Volcano.mix..  
[15:21] Scanning C&C\_Walls.mix..  
[15:21] Scanning C&C\_Walls\_Flying.mix..  
[15:21] Core Patch Pre-Check done  
[15:21] There are errors. Disconnecting!  
[15:21] Disconnected from RenGuard network

I get this. It says FieldTS is either corrupted or isn't in my directory. I can't seem to fix this, no matter what I do. Someone....help me plz.