
Subject: Re: sudden problem with FDS

Posted by [piotrkol1](#) on Sun, 26 Feb 2006 21:45:25 GMT

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do you mean these files.....and how do i manage on fixing the problem?

ps- on my brothers comp his server seems to run fine

File Attachments

1) [gvvuiv.jpg](#), downloaded 628 times

← [Switch to Notepad](#)

File Edit Format View Help

```
[Settings]
ConfigName=Default C&C Server Settings
bGameTitle=[#1@C&C MoDeD mAPs sRV AoW]
bMotd=Commands: !rules !next !showmods !setjoin...type !help for a list of commands
RadarMode=1
bPassword=
MaxPlayers=20
StartingCredits=55
TimeLimitMinutes=30
ModName=
DoMapsLoop=yes
IsAutoRestart=yes
IsPassworded=no
IsQuickMatch=yes
IsLaddered=yes
RemixTeams=yes
CanRepairBuildings=yes
DriverIsAlwaysGunner=yes
SpawnWeapons=yes
IsFriendlyFirePermitted=no
IsTeamChangingAllowed=no
IsClanGame=no
BaseDestructionEndsGame=yes
BeaconPlacementEndsGame=yes
MapName=M00_Tutorial.mix
MapName00=M00_Tutorial.mix
MapName01=M13.mix
MapName02=C&C_Field.mix
MapName03=M03.mix
MapName04=M05.mix

MapName05=C&C_Complex.mix
MapName06=M06.mix
MapName07=M08.mix
MapName08=C&C_Mesa.mix
MapName09=M04.mix
MapName10=M11.mix
MapName11=C&C_Canyon.mix
MapName12=
MapName13=
```

2) [jgjjdtr.jpg](#), downloaded 594 times

```
Server - Notepad
File Edit Format View Help
[Server]
Config=svrcfg_cnc.ini
GameType=WOL
Nickname=wigger088
Password=piotrko1
Serial=0669823689328638613585
LoginServer=USA Server
Port=0
GameSpyGamePort=0
GameSpyQueryPort=0
BandwidthUp=0
NetUpdateRate=30
AllowRemoteAdmin=True
RemoteAdminPassword=piotrko1
RemoteAdminIP=
RemoteAdminPort=5001

[slave1]
Enable=0
Config=svrcfg_cnc.ini
Nickname=
Password=
BandwidthUp=0
Serial=
Port=0
```