

---

Subject: Re: Core Patch 2 Installation problem

Posted by [\[RG\]Aslyfox](#) on Sun, 26 Feb 2006 03:31:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

My cp2 installation keeps re-installing itself, it worked fine the first time, no errors at the end, however I didn't start renegade, so I don't know if it properly installed. The next time I started Renguard, it proceeded to download cp2 again, it reaches patchall.zip, then the downloader freezes and appears with this message

"Old file not found. However a file of the same name was found. No update done since file contents do not match. Note the error you are getting as well as what file is being patched and contact Blackhand Studios at [Blackhand-Studios.org](http://Blackhand-Studios.org) for assistance."

Then another box appears saying "Core Patch Download Complete" and after clicking "Ok" the box closes, along with the installer.

EDIT: I just noticed Patchall.zip was in my Renegade directory, probably from my first install. I've just extracted it into my Renegade directory, and am about to attempt the installation again.

EDIT: It got onto canyon, about to delete all basic maps and retry.

EDIT: Uhoh.

[04:05] Starting Core Patch Pre-Install Check..

[04:05] Scanning Always2.dat

[04:05] Scanning C&C\_Canyon.mix..

[04:05] Scanning C&C\_City.mix..

[04:05] Scanning C&C\_City\_Flying.mix..

[04:05] Scanning C&C\_Complex.mix..

[04:05] Scanning C&C\_Field.mix..

[04:05] Scanning C&C\_FieldTS.mix..

[04:05] Scanning C&C\_Hourglass.mix..

[04:05] Scanning C&C\_Islands.mix..

[04:05] Scanning C&C\_Mesa.mix..

[04:05] Scanning C&C\_Snow.mix..

[04:05] Scanning C&C\_Under.mix..

[04:05] Scanning C&C\_Volcano.mix..

[04:05] Scanning C&C\_Walls.mix..

[04:05] Scanning C&C\_Walls\_Flying.mix..

[04:05] Core Patch Pre-Check done

[04:05] There are errors. Disconnecting!

[04:05] Disconnected from RenGuard network

---