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Subject: Re: scripts.dll 2.4

Posted by [jonwil](#) on Thu, 23 Feb 2006 03:40:25 GMT

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Firstly, I wouldnt be sure that crimson is running 2.3.x.

It might be that she is waiting for a time when there are only a few players (to prevent having to kick lots of players off the server) or for some other reason not to run 2.3.x (e.g. compatibility with custom mods done outside of the scripts.dll)

As for C&C\_Glacier\_Flying, go talk to AircraftKiller (who will probably tell you go to go jump).

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