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Subject: Re: nod stragedy

Posted by [Phazon87](#) on Mon, 20 Feb 2006 13:44:56 GMT

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You can do that on some maps with base defences too, if either the base defence is destroyed (obviously), or if the stealth unit sneaks in behind a vehicle to avoid being hit by the AGT. It is also possible to run quickly from the tunnels to beind a building on some maps, before the AGT can target you with a missile.

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