Subject: Re: GSA Ports

Posted by sycar on Sat, 18 Feb 2006 00:01:33 GMT

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ok, well i have 27900 open for internal connections. i.e. using virtual server incoming communications on that port are forwarded to my ren server. yet it still has the same problem. as far as i know nats don't block outgoing connections so im really confused. do gamespy ping on some ridiculous port not listed or something? any ideas will be greatly appreciated!