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Subject: GSA Ports

Posted by [sycar](#) on Wed, 15 Feb 2006 22:44:47 GMT

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Hi, i have a renegade server, but im currently having a problem with my nat.

From what i know, my server sends out data to gamespy and thats all fine, but then gamespy pings your server for an update, however my nat blocks these pings. does anyone know what ports (and whether they are tcp/udp) gsa uses to ping hosts. This is so irritating! My server is listed in gamespy but has no name or ping rate etc. just a stupid red x

thanks buffymaniack

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