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Subject: Crappy Performance on Multiplayer

Posted by [philzn00b](#) on Sun, 12 Feb 2006 21:11:53 GMT

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So here that is... I'm getting 20-30 FPS on Multiplayer and a good clean 60 FPS that always stay at 60 in Singleplayer, basically I know it's normal since MP have more to do for the VGA... but how come I'm getting a better FPS in BF2 with higher settings (resolution and such) then Renegade in 64 players server while in Ren I play in 32 players server...

I just changed my computer and there is no difference with my FPS in Ren, but in other games it does!

Anyway here my setup

CPU: AMD 64 Dual-Core 3800+

MB: Abit KN8-Sli

VGA: Biostar Nvidia GeForce 6600GT<

HDD: Western Digital SATA 300gb/s 200gig

Memory: OCZ Ultra High Performance Dual-Channel 2X512mb

PSU: Coolmax 600W

Could it be something wrong in the french version of Renegade, or the NO-CD crack that cuz this? Since I do not think I should get that FPS when I compare to others peoples having lower setup than mine and running Ren smoother!

Thanks for help