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Subject: Re: Snipers?

Posted by [Goztow](#) on Fri, 10 Feb 2006 07:41:04 GMT

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=HT=T-Bird wrote on Thu, 09 February 2006 21:05Goztow wrote on Thu, 09 February 2006

06:57No, messes up balance, just like changing objects.dbb does.

How? The only things I can think of is hillcamping in HGlass and Orcas/Apaches...but we don't have Hourglass in our map rotation and PIC/Rav>Orca/Apache any day of the week...

A pic/rave is limited by its range. That makes the biggest difference and that makes all the difference.

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