
Subject: Re: Little "trial" on n00bstories servers - might be of general interest
Posted by [xtaro](#) on Wed, 08 Feb 2006 19:59:20 GMT

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I have seen the armour increase on the buggies and aircraft and it does even out the field, BUT whats the point of making the aircraft pilots feel invincible? Every unit has a weakness, a drawback that makes it fun to use. With little/no fear of sniper retribution, and no fear of other vehicles, as all but the most n00bish can avoid a slow moving shell, the aircraft becomes premier camping vehicle.

Also... Do any of you relize how fun it is to snipe a transport out of the sky and watch the little noddies plop on the ground, or better yet, shoot one dead as he falls?

Dont take that away from us.
