
Subject: Re: Renegade called...

Posted by [Goztow](#) on Tue, 07 Feb 2006 07:29:33 GMT

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Titan1x77 wrote on Tue, 07 February 2006 01:39the stealth crate isnbt part of the cp1 or 2....thats part of the SSAOWbedsides the stealth crate is horrible. When I get out of my tan kto repair on nod, i shouldnt have to worry about Stealth gdi soilders.

on a related note....there is a way to force people to upgrade there bhs.dll for certain maps(that use stealth or any other client needed scripts) by sending a message to the server upon loading a map that the client needs scripts.dll and bhs.dll

The whole concept of these crates is ridiculous but that would be for another topic.

It's a correct decision to make sure everyone (also non-cp1 users) can play on cp1 servers for the simple reason that far more people than you think don't have cp1.
