
Subject: Re: Renegade called...

Posted by [Titan1x77](#) on Tue, 07 Feb 2006 06:39:05 GMT

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the stealth crate isn't part of the cp1 or 2....that's part of the SSAOWbesides the stealth crate is horrible. When I get out of my tank to repair on nod, I shouldn't have to worry about Stealth gdi soldiers.

on a related note....there is a way to force people to upgrade their bhs.dll for certain maps(that use stealth or any other client needed scripts) by sending a message to the server upon loading a map that the client needs scripts.dll and bhs.dll
