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Subject: Re: Black Textures?

Posted by [JeepRubi](#) on Sun, 05 Feb 2006 16:26:54 GMT

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Sometimes your always dat gets corrupted. If your putting maps, skins and otherthings in and out of your data folder your always.dat can slowly get corrupted. Textures start going black on certain maps, loading takes longer ect. Reinstalling Renegade should fix the plrobem.

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