Subject: World Domination Tour for Renegade Posted by gam3rj on Fri, 03 Feb 2006 08:29:54 GMT

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Hello, it's been awhile since I've been in the forums but it's nice to see that since my last serious playing in 2004, things are still running smoothly and the community is still strong (BHS is doing an excellent job and the XWIS support is pretty neat, even though rankings are gone).

Anyway, I've come here to propose an idea for something I have been planning for quite some time. I'm not sure if any of you out there have played Day of Defeat or Red Orchestra, but they feature a community driven tournament called 'Battle for Europe'. The basic premise is that two factions must battle on actual fronts of the world and must conquer areas of land. For those who played Tiberian Sun: Firestorm, you may remember World Domination Tour. It's a lot like that.

The feature itself would not be in game, it's all setup through a website (much like clan matches now are), you can view Red Orchestra (first link) and Day of Defeat's (second link) examples below:

http://www.bfero.com/index.php http://www.dodstournament.com/

I can tell you participating in these tournaments is very enjoyable. I'm sure a lot of you have really gotten into clan matches, but this would vastly expand on that by adding hundreds of players who follow a military rank structure. For example, there are generals who plan the battles out, and NCO's who basically follow orders. The level of immersion is nothing short of amazing. Renegade has always had some amazing players out there, and by doing something like this, it would really add something great to the community and the game.

Like I said, I've had this on my mind for quite some time, but I really want to know what everybody out there thinks. I know clans are still active and the community is still well alive, so hopefully something will manage. Renegade has a good amount of well designed custom maps that would help prevent the same map being played in a different area of the globe.

To tie this up, I'm proposing a setup of a GDI versus Nod war on a global scale. I have many other players willing to help out, but I would actually like to have some of Renegade's veterans assume top position. Feedback would be very much appreciated! I will elaborate on any concepts or answer any questions if you have them. Thanks.

EDIT: If I have posted in the wrong section, please move it to the right section. I am also hoping that nothing like this has been proposed, if so, I am also sorry for that.