
Subject: Re: SSAOW 1.4.2 feature suggestion
Posted by [jonwil](#) on Fri, 03 Feb 2006 02:55:32 GMT
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I dont yet have player join/player leave in bhs.dll but I plan to look into adding it (player join is dead simple, player leave just reqires detecting all the possible ways a player can leave the server and hooking all the right places)
