Subject: What have I been up too?
Posted by Aircraftkiller on Mon, 05 May 2003 23:20:48 GMT
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maytridyQuote:but I've finnaly started work on something I think everyone will enjoy.

Quote: Aircraftkiller2001 wrote:

It looks alright.

I can tell you ripped off parts of the E3 Tiberium Refinery from the Buildings.zip and placed them on the multiplayer Tiberium Refinery.

I also noticed that the Power Plants look like ass... Looks like you're doing a tunnel network too. Kind of pointless, it's going to lead to camping unless you do it right, and you're still a newbie to map design - so I won't expect this to be something that'll rock my world.

I fail to see why people go for the grand things in maps when they haven't even learned how yet...

You can't fly before you get your pilots license, unless you want to crash.

Everyone except Ack, of course. :rolleyes:

I think it looks really good. Those buildings look awesome! I really like the tunnels too. I hope to see this map soon! Keep it up

Please shut up. You wouldn't know a good map if it was a dog and it bit your asscheeks off.

I'm speaking from experience here. The more you try to do things when you don't know how to do the basics of a map, the worse it will turn out.

You should stick with doing normal maps before moving on to ones that extremely alter the gameplay.