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Subject: Re: How far can you take Renegade's graphics?  
Posted by [Renardin6](#) on Wed, 01 Feb 2006 18:14:26 GMT  
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Renegade engine is 1337. (not for textures, we know!)

### File Attachments

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1) [201fps-highdetails.jpg](#), downloaded 162 times



SE

EVA

+ 200

100

A circular radar-like HUD element with a green arrow pointing to 'SE'. Below it is a green progress bar with the text 'EVA' and '+ 200' above it, and '100' below it.

Credits: 99  
Time Remain